



## Engaging young people around issues relating to community safety

With support from West Yorkshire Police and Calderdale Young People's Service we have been given a unique opportunity to address community safety by creating a graphic novel and posters to highlight young people's concerns.

What makes you feel safe in your community?

What makes you feel unsafe in your community?

Can you tell us a story or write a story about something that made you feel safe in your community?

Can you tell us a story or write a story about something that made you feel unsafe in your community?

What can you do to make things safer for you and your family/friends in your community?

What can others do to make things safer for you and your family/friends in your community?

What are the main things that worry you in your community?

How would you define the word safety?

The following pages are sketches created by local comic book artist Howard Priestley through years of working with young people. Howard will be working with you to show you storytelling techniques and look at some key artists throughout the history of comics. The images here are to help you to formulate your ideas and let you think about the above questions.



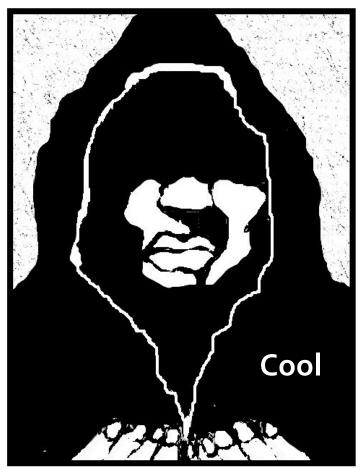


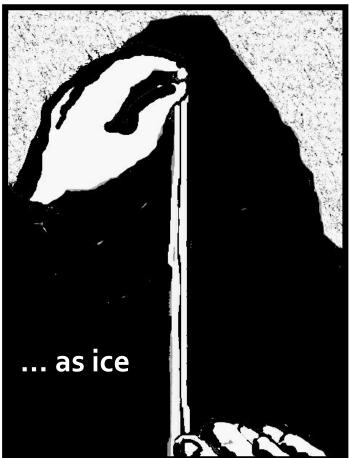
Safety can mean different things to different people. Child neglect to body shaming can put people at risk and make them feel unsafe. Having their home broken into can make people scared to leave their property and can leave them feeling vulnerable.

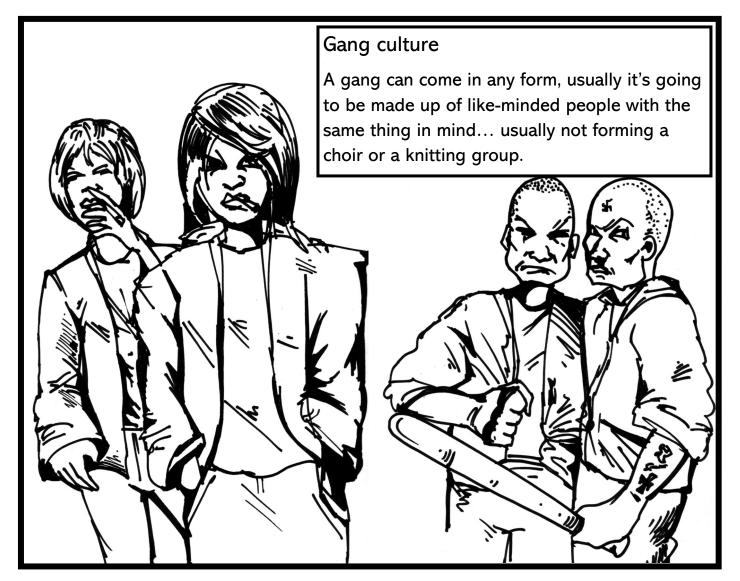


Having a car stolen can also leave people scared to leave their car parked on the street. Worse, though, are the consequences of 'joy riding'. What might be the consequences of an underage, inexperienced driver behind the wheel of a vehicle, probably driving over the speed limit?



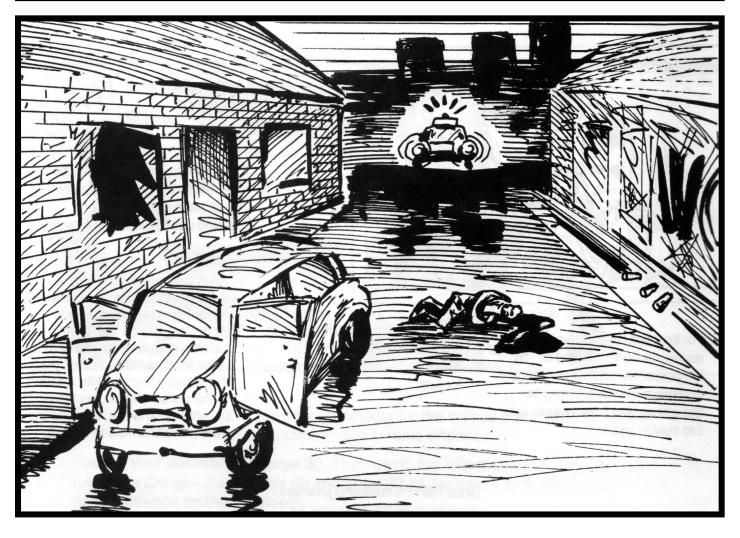












Homophobic crime has risen, people being attacked on buses and even on their own doorstep.

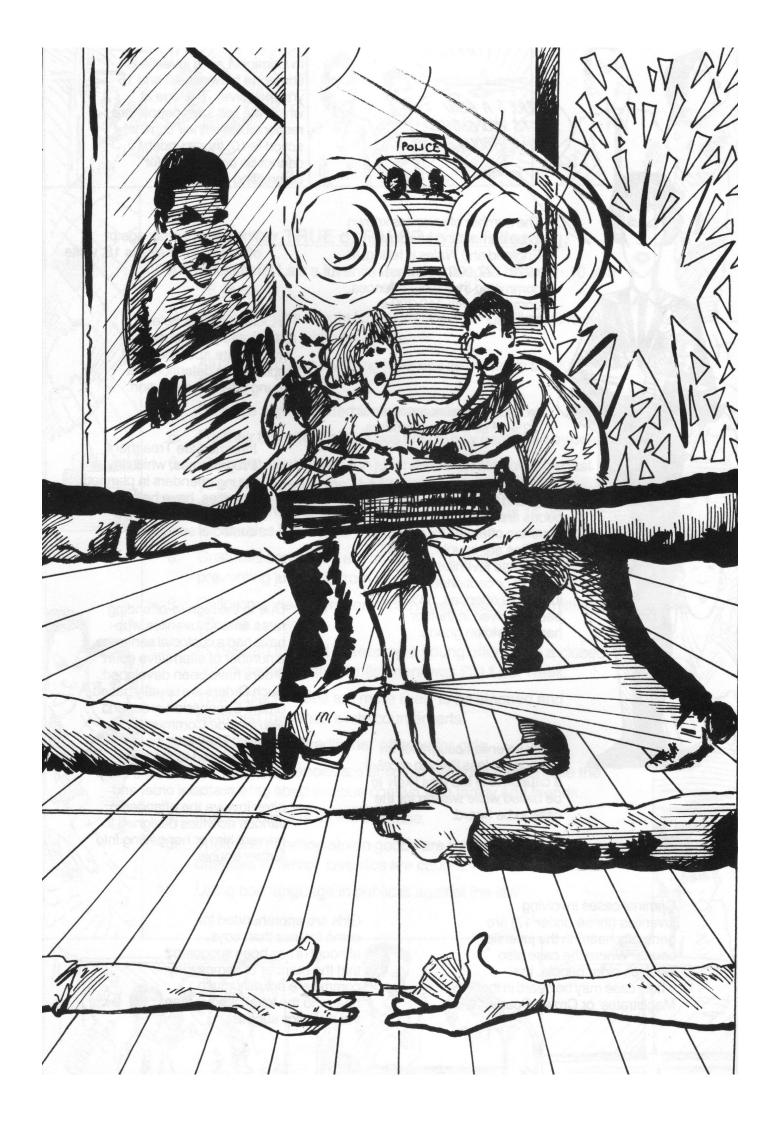






Underage drinking and knife crimes have risen dramatically.



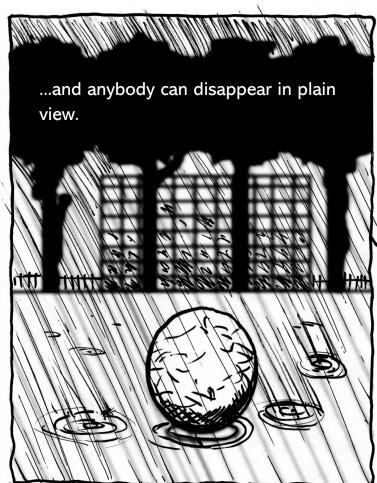




Every story has a starting point. The image above was originally a poster. It can equally be the final panel of a story.

Create a scenario around this image to tell the reader how the story ended like this.







## So, stop and think. Have the images given you food for thought?

Being safe can be more complicated than you first think. Getting involved with other peoples activities can put you at risk. As we said earlier, having your house broken into can make you feel unsafe but what if you're the one doing it? Why would you?

What's going through your mind? Is it peer pressure?





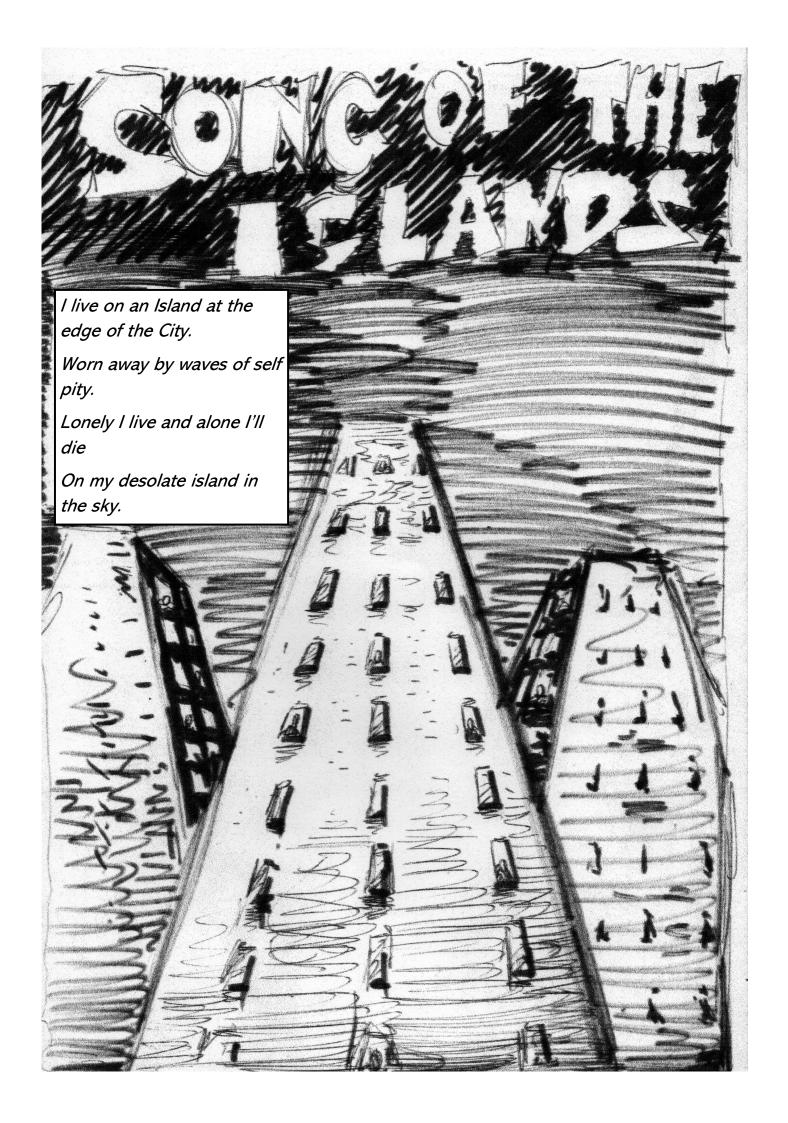


When you see a group of young men driving around, what goes through your mind?

When you walk towards a group of people do you feel safe?











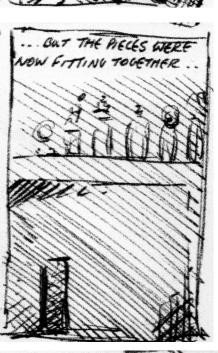






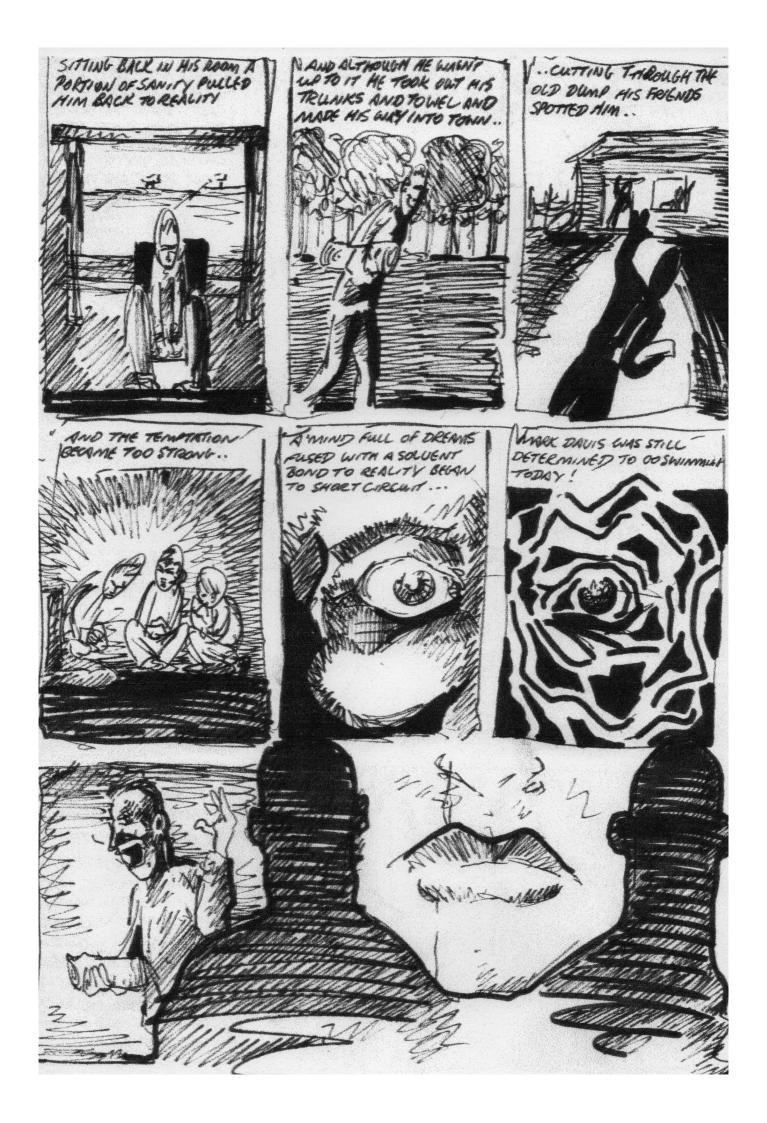


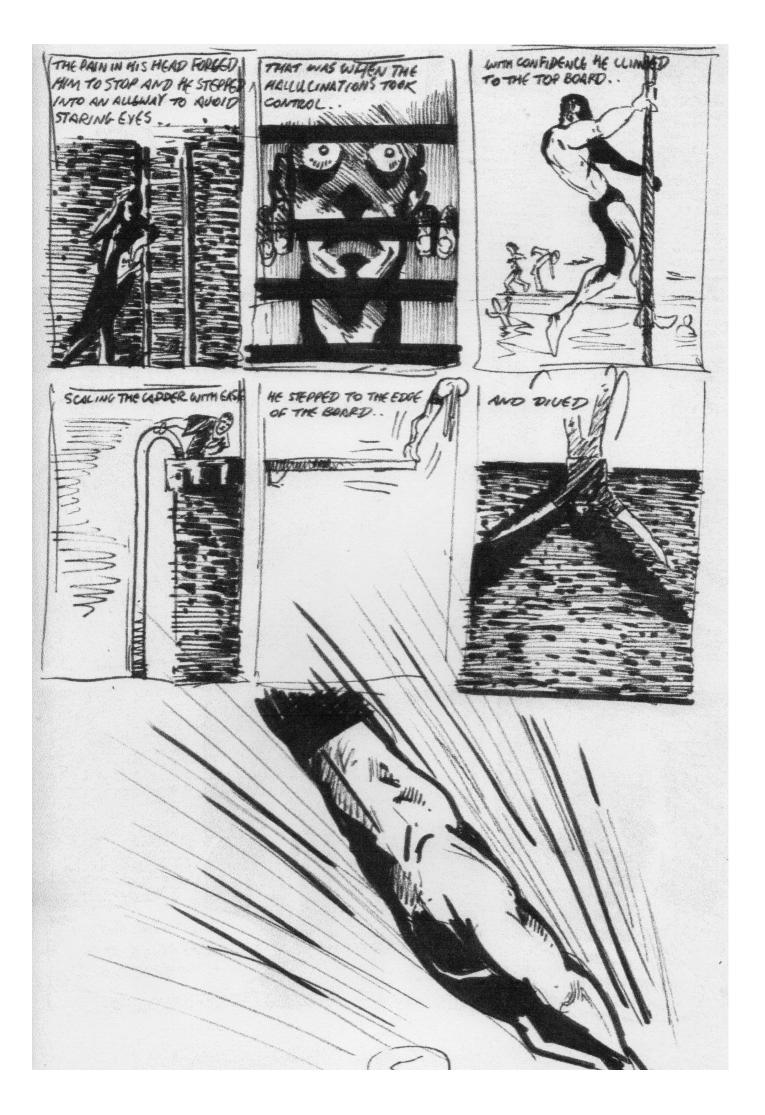


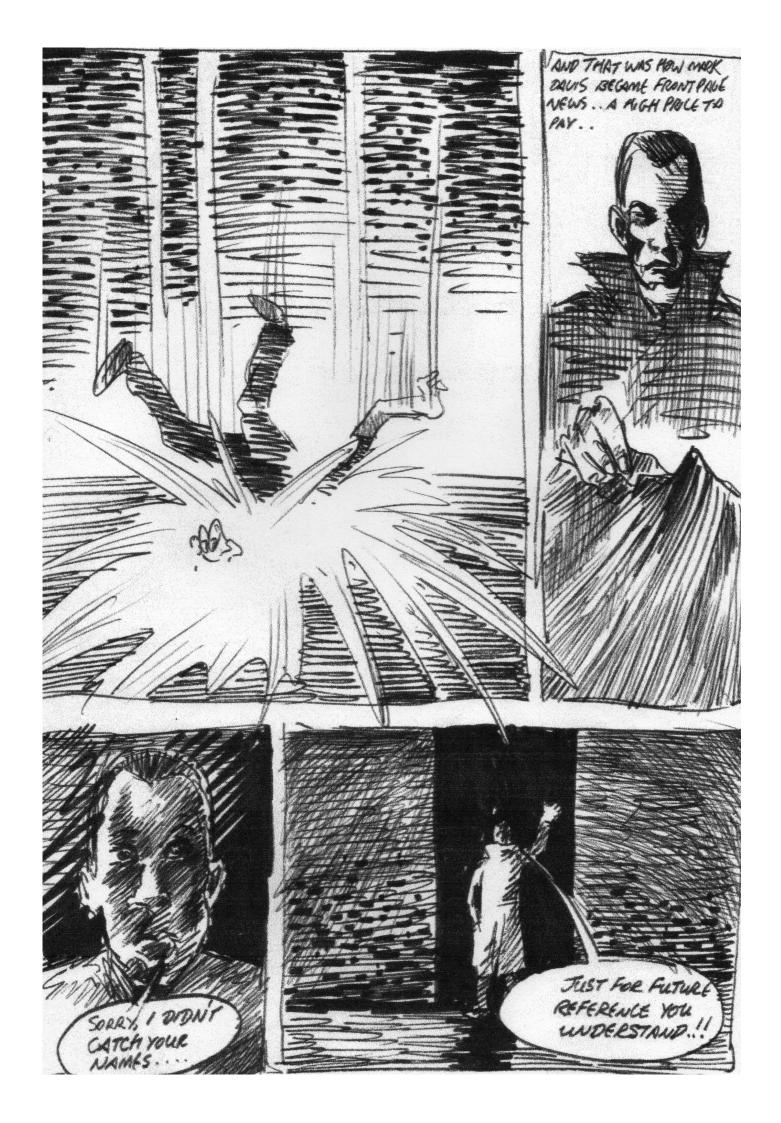




ANGRY SCENES FROM A FRUSTRATED PARENTS WHO'SE PRIDE HAD BEEN SHATTERED! A FATHER WHO HAD TRED TO DO THE RIGHT THING THE ONLY WAY HE KNEW HOW. ... SHOW HAD SRUT HOURS AND SEALS RECTENTING, ADVISING A MOTHER WHO HAD DRESSE AND FED AND LOVED A SON THROUGH ILLNESS AND WAST BUT MHO WAS NOW LOSING HAM ALL TOO QULICKLY!!







## Now it's your turn.

Over the next few weeks and months you will be shown how to:

Develop specific themes

Break storylines down

Look at comic book artists and study their techniques, particularly the work of

Frank Miller

and

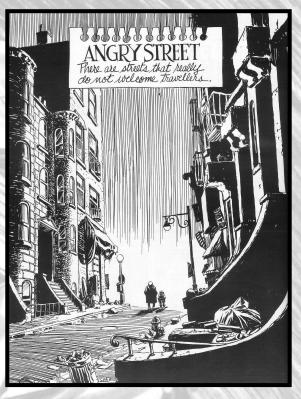
Will Eisner



## Create storyboards

Make initial 'thumbnail' sketches to develop storytelling methods

Use traditional and computer-generated art and design methods



Create finished artwork and structure finished book and posters

